

$$y(t) = g[s(t) + \xi(t)] \quad (1)$$

In this case, both  $x(t)$  and  $y(t)$  are cyclostationary random signals with period  $T_s = 1/v_s$ , both showing a power spectrum with a sharp spectral line at  $v_s$  emerging out of a broadband noise background. The SNR, as defined above, for the output  $y(t)$  can be expressed as [3]

$$\mathcal{R}_{\text{out}} = \frac{|E[y(t)] \exp(-i2\pi t/T_s)|^2}{\langle \text{var}[y(t)] \rangle \Delta t \Delta B} \quad (2)$$

In (2), a time average is defined as

$$\langle \dots \rangle = \frac{1}{T_s} \int_0^{T_s} \dots dt \quad (3)$$

$E[y(t)]$  and  $\text{var}[y(t)] = E[y^2(t)] - E^2[y(t)]$  represent the expectation and variance of  $y(t)$  at a fixed time  $t$ ; and  $\Delta t$  is the time resolution of the measurement (i.e. the signal sampling period in a discrete time implementation). The white noise assumption here models a broadband physical noise with a correlation duration much shorter than the other relevant time scales, i.e.  $T_s$  and  $\Delta t$ , and finite variance  $\sigma_\xi^2$  [3].

From (1), one has

$$E[y(t)] = \int_{-\infty}^{+\infty} g(u) f_\xi[u - s(t)] du \quad (4)$$

and

$$E[y^2(t)] = \int_{-\infty}^{+\infty} g^2(u) f_\xi[u - s(t)] du \quad (5)$$

In a similar way, the SNR for the input  $x(t)$  is

$$\mathcal{R}_{\text{in}} = \frac{A^2/4}{\sigma_\xi^2 \Delta t \Delta B} \quad (6)$$

We then consider for  $g(\cdot)$  a very simple nonlinearity, easily implementable with an operational amplifier, the linear-limiting saturation

$$g(u) = \begin{cases} -\lambda & \text{for } u \leq -\lambda \\ u & \text{for } -\lambda < u < \lambda \\ \lambda & \text{for } u \geq \lambda \end{cases} \quad (7)$$

with the 'clipping' parameter  $\lambda > 0$ . With  $f_\xi(u)$  a zero-mean Gaussian density associated to the cumulative distribution function  $F_\xi(u)$ , (4) and (5) give

$$E[y(t)] = \lambda + (-\lambda - s(t))F_\xi(-\lambda - s(t)) - (\lambda - s(t)) \times F_\xi(\lambda - s(t)) + \sigma_\xi^2 [f_\xi(-\lambda - s(t)) - f_\xi(\lambda - s(t))] \quad (8)$$

and

$$E[y^2(t)] = \lambda^2 + (\lambda^2 - s^2(t) - \sigma_\xi^2) [F_\xi(-\lambda - s(t)) - F_\xi(\lambda - s(t))] + \sigma_\xi^2 [(-\lambda - s(t))f_\xi(\lambda - s(t)) - (\lambda - s(t))f_\xi(-\lambda - s(t))] \quad (9)$$

In these conditions, we can analyse the behaviour of the input-output SNR gain  $G = \mathcal{R}_{\text{out}}/\mathcal{R}_{\text{in}}$ . It turns out that there is a broad range of values for  $\lambda$ , both  $> A$  or  $< A$  depending on the noise level  $\sigma_\xi$ , where the SNR gain  $G$  is above unity. Qualitatively, the clipping device (7) on the signal-noise mixture  $x(t) = s(t) + \xi(t)$ , is able to reduce the noise  $\xi(t)$  more than the harmonic signal  $s(t)$ , this resulting in an improved SNR. Furthermore, at each noise level  $\sigma_\xi$ , it is possible to find the optimal clipping  $\lambda_{\text{opt}}$  that maximises the SNR gain  $G$ , as presented in Fig. 1. Fig. 1 shows that the optimal clipping  $\lambda_{\text{opt}}$  is not necessarily at the signal amplitude  $A$ ; depending on the noise level,  $\lambda_{\text{opt}}$  can be below or above  $A$ . Also, for any noise level  $\sigma_\xi$ , at the optimal clipping  $\lambda_{\text{opt}}$ , the SNR gain  $G$  is always above unity, although it returns (from above) to unity at large noise when  $\lambda_{\text{opt}} \rightarrow \infty$  (linearity of  $g(\cdot)$  is recovered as the optimal processor).

## Nonlinear SNR amplification of harmonic signal in noise

F. Chapeau-Blondeau and D. Rousseau

The SNR of a harmonic signal in additive white noise is computed after transformation by an arbitrary memoryless nonlinearity. With a simple saturating nonlinearity having direct electronic implementation, an amplification of the SNR can be obtained, an outcome which is inaccessible with linear devices.

Assessing the presence of a harmonic signal hidden in additive noise is a very common problem in many areas of experimental sciences and technologies. This type of signal-noise mixture has a very characteristic signature in the frequency domain: its power spectrum is formed by a sharp spectral line at the harmonic frequency  $v_s$ , emerging out of a broadband background contributed by the noise. A signal-to-noise ratio (SNR)  $\mathcal{R}$  is conveniently defined as the ratio of the power contained in the spectral line at  $v_s$  divided by the power contained in the noise background in a small reference frequency band  $\Delta B$  around  $v_s$ . This SNR quantifies how well the spectral line at  $v_s$  emerges out of the noise background. A narrowband filter at  $v_s$  used to extract the harmonic component, will have an efficacy directly increasing with this SNR [1]. As a pre-processing, it is known that no linear filter is able to improve (increase) such an SNR  $\mathcal{R}$ . This is because a linear filter multiplies both the spectral line and the noise background at  $v_s$  by the same factor (the squared modulus of its transfer function at  $v_s$ ), and therefore leaves the SNR  $\mathcal{R}$  unchanged [1]. On the contrary, we will show that very simple nonlinear devices can act as an SNR amplifier providing an enhancement of  $\mathcal{R}$ .

We consider the signal-noise mixture  $x(t) = s(t) + \xi(t)$ , with the harmonic component  $s(t) = A \cos(2\pi v_s t + \varphi)$ , and  $\xi(t)$  a stationary white noise with probability density function  $f_\xi(u)$ . This signal  $x(t)$  is fed into a memoryless (nonlinear) system [2] with input-output characteristic  $g(\cdot)$  producing the output

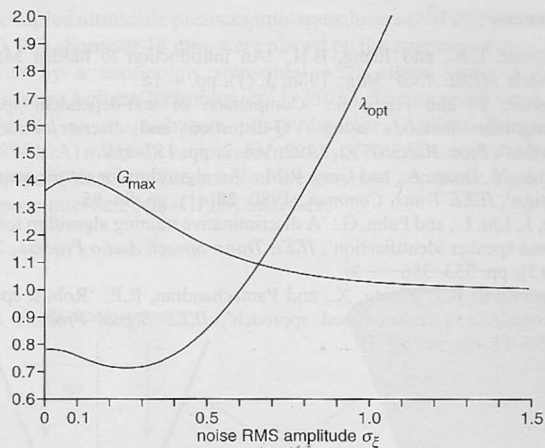


Fig. 1 Optimal clipping  $\lambda_{\text{opt}}$  in (7) and maximum input-output SNR gain  $G_{\max}$  at  $\lambda_{\text{opt}}$  against function of RMS amplitude  $\sigma_\xi$  (in units of  $A=1$ ) of zero-mean Gaussian noise  $\xi(t)$

The present analysis establishes that simple nonlinear devices can be used as SNR amplifiers for a harmonic signal in noise, an outcome which is inaccessible with linear devices. The present treatment is general in  $g(\cdot)$  (and also in the noise density  $f_\xi$ ); we have tested here the simple  $g(\cdot)$  of (7), the electronic implementation of which is easy; but other nonlinearities  $g(\cdot)$  can be tested for an SNR amplification  $G > 1$ . Power-law nonlinearities tested in [4] exhibit a similar property of  $G > 1$  but with a more complex physical implementation. Additionally, application of the present treatment shows that hard-threshold nonlinearities, like signum or Heaviside functions for  $g(\cdot)$ , do not allow  $G > 1$  with Gaussian noise. Other common nonlinearities encountered, for instance in semiconductor devices, could also be tested for SNR amplification. Such simple nonlinear operators offer a useful complement to linear techniques for signal processing and sensors.

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