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Example 1:

The Timed Event Graph in figure (1) illustrates the input/output model.



Fig. 1. Timed Event Graph

$$P = P_{u \to x} \cup P_{x \to x} \cup P_{x \to y} \text{ where } P_{u \to x} = \{p_1\}, P_{x \to x} = \{p_2, p_3\} \text{ and } P_{x \to y} = \{p_4\}.$$

$$TR = TR_u \cup TR_x \cup TR_y \text{ where } TR_u = \{u\}, TR_x = \{x_1, x_2\} \text{ and } TR_y = \{y\}.$$

For an initial marking M_0 equal to $(0, 1, 1, 0)^t$, the input/output model is as follows. With state $x(k) = \begin{pmatrix} x_1(k) \end{pmatrix}$.

$$W_{x \to x}^{+} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}, \quad W_{x \to x}^{-} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \text{ and } T_{x \to x} = \begin{pmatrix} 4 \\ 5 \end{pmatrix}, \\ W_{u \to x}^{+} = 1, \quad W_{u \to x}^{-} = \begin{pmatrix} 1 & 0 \end{pmatrix} \text{ and } T_{u \to x} = 2, \\ W_{x \to y}^{+} = \begin{pmatrix} 0 & 1 \end{pmatrix}, \quad W_{x \to y}^{-} = 1 \text{ and } T_{x \to y} = 8. \blacksquare$$