

GNU/Linux

A short introduction to Python
Administration script with Python

Nicolas Delanoue

Université d'Angers - Polytech Angers



POLYTECH[°]
ANGERS



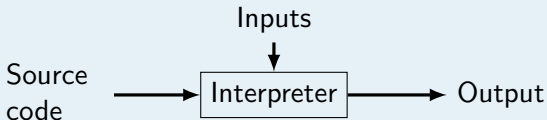
Some remarks about Python

- Interpreted,
- Multiplatform,
- Multiparadigm (imperative, object, functional, ...)
- Huge community : more than 50 000 libraries,
- Langage with a lot of applications :
 - web development,
 - database access,
 - system administration,
 - GUI,
 - scientific computations,
 - embedded systems,...

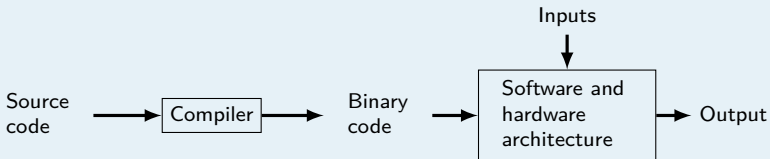
Definition

An *interpreter* is a software whose task is to analyze, translate and execute programs written in a computer language.

A python program is interpreted :



A c program is compiled before been executed :



First differences

- With an interpreted language :
 - the same source code will be able to work directly on any computer computer, we talk about cross-platform..
 - development errors are discovered at runtime execution,
- With a compiled language :
 - you will have to compile the source code for each architecture,,
 - the program is directly executed on the computer, therefore faster.

How can Python be cross-platform ?

Answer :

Simply because there is an interpreter for each architecture architecture, i.e. one for Windows, one for Linux and one for MacOS.

Remark

There are several interpreters for each architecture : CPython, PyPy, IronPython and Jython.

In practice, when we use the command `python` under GNU/Linux, we will in fact execute CPython (which is the reference implementation : <https://www.python.org/>).

Python is multiparadigm

Definition

Programming *paradigms* are a way to classify programming languages based on their features.

Languages can be classified into multiple paradigms.

Exemples de paradigme

Imperative or procedural , in which the programmer instructs the machine how to change its state, (e.g. c)

Object-oriented programming which groups instructions with the part of the state they operate on, (e.g. c++)

declarative programming in which the programmer merely declares properties of the desired result, but not how to compute it

- *descriptive* : reduced expressiveness, description of data structures (e.g. html or LaTeX)
- *fonctional* : in which the desired result is declared as the value of a series of function applications (e.g. haskell)
- *logic*, in which the desired result is declared as the answer to a question about a system of facts and rules, (e.g. Prolog)

Comparison : bash vs Python

- Python is readable,
- Bash is closer to the GNU/Linux OS :
 - Specific commands,
 - Redirection mechanisms.

Example of Python code

#Addition

```
a=10
```

```
b=20
```

```
c=a+b
```

#Condition

```
if c == 30 :
```

```
    print("equal")
```


Type inference refers to the automatic detection of the type of an expression in a formal language.

We do not declare the type of the variables

```
1 # Int declaration
2 a=10
3 print(type(a))
4
5 # String declaration
6 b = "python is so cool"
7 print(b)
8
9 print(type(300))
```

```
nico@pc:~/ $ python3 test.py
<class 'int'>
python is so cool
<class 'int'>
```

Indentation is part of the Python language

```
1 s = "Un petit texte"
2 cpt = 0
3 for c in s:
4     if c == "e":
5         cpt = cpt + 1
6 print("I find the character 'e' ",cpt," times.")
```

```
nico@pc:~/ $ python3 example2.py
I find the character 'e' 3 times.
```

Assignment creates references, not copies

```
1 L = [1,2,3]
2 M = ['X',L,'Y']
3 print(M)
4 L[1] = 0
5 print(M)
```

```
nico@pc:~/ $ python3 example4.py
['X', [1, 2, 3], 'Y']
['X', [1, 0, 3], 'Y']
```

Assignment creates references

```
1 n = 300
2 m = n
3 m = 400
4 n = "foo"
```

Memory state

Step 2

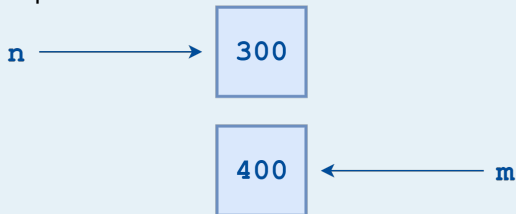


Assignment creates references

```
1 n = 300
2 m = n
3 m = 400
4 n = "foo"
```

Memory state

Step 3

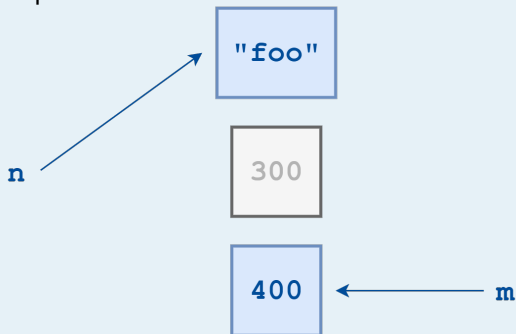


Assignment creates references

```
1 n = 300
2 m = n
3 m = 400
4 n = "foo"
```

Memory state

Step 4



Let us suppose that we want to compute $x = \cos(\pi)$.
There are (at least) three ways : :

- Call to the functions of a via the import keyword :

```
import math  
x = math.cos(math.pi)
```

- Import of the essential (more readable) :

```
from math import cos,pi  
x = cos(pi)
```

- Import all the library :

```
from math import *  
x = cos(pi)
```

Creation of functions

Creation of a function :

```
def compteur(stop):  
    i = 0  
    while i < stop:  
        print(i)  
        i = i + 1  
    print("fin")
```

Call of a function :

```
compteur(3)
```

```
nico@pc:~/ $ python3 example6.py
```

```
0
```

```
1
```

```
2
```

```
fin
```


User interaction

```
n=input("Enter a number\n")  
print(type(n))
```

```
nico@pc:~/ $ python3 example8.py  
Enter a number  
10  
<class 'str'>
```

Reference card of Laurent Pointal

`http://perso-laris.univ-angers.fr/~delanoue/polytech/
gnu_linux_python/ref_card_python.pdf`

Installation of Python packages

There are different tools to add Python packages : pip, conda, apt.

pip (Pip Installs Packages)

pip is a package manager used to install and manage packages written in Python.

```
nico@pc:~/ $ pip install package-name
```

```
nico@pc:~/ $ pip uninstall package-name
```

Combining Bash and Python

- Short Bash scripts for a specific subpart (close to low-level commands)
- Python scripts :
 - invocation of Bash scripts,
 - coupling with high level functionalities : database, gui, internet, . . .